Secure Account Management Services in Go

By Florian Harwöck at Gopher Linz #1

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Gopher Since: 2016

I love:

- **★** Open Source
- **★** Security
- ★ System architecture ("Cloud Native")

Free time:

- ★ Badminton Coach for the youth team & kids at ABV Wels
- ★ Party! 😏

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But let's talk about why we are here

My diploma thesis "Building a secure and scalable digital assets exchange"

Security:

- **Transactions**
- Currency-Wallets (the "storage" for the digital assets)
- 3) User Accounts



Scalability:

Topic for another day;)

Introduce key concepts involved into designing our secure "cloud-native" account management microservice



Introduce key concepts involved into designing our secure "cloud-native" account management microservice

<u>Secure</u> = Cryptographic tricks + Hashicorp Vault

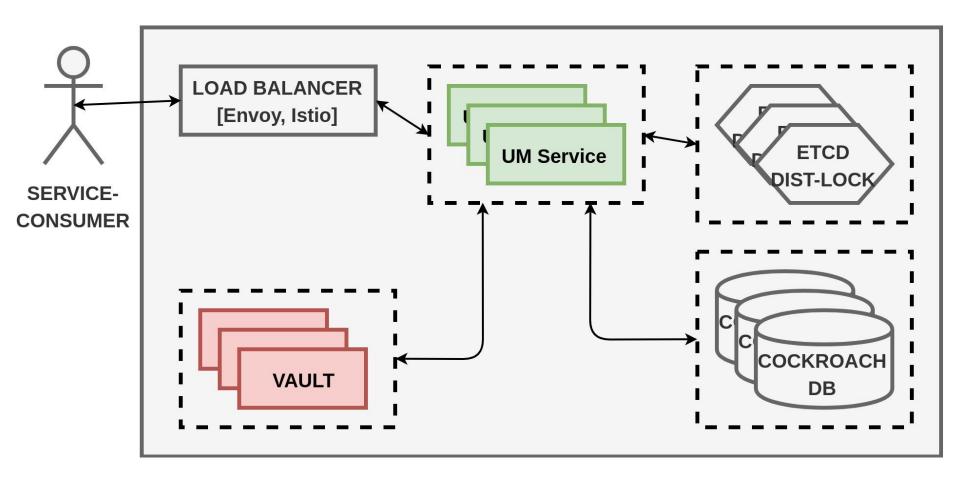
"Cloud-native" = Go (Obviously) + Containerized
+ GRPC + Envoy + etcd + Cockroachdb

The 3 key parts of this talk ...

- ★ API design
 - Introduction/ Showcase of GRPC
 - Demo
- **★** Security
 - Password-Storage
 - How our microservice stores passwords
 - How and why we deny 550 million passwords
 - User data (PII) protection
 - Cryptographic tricks
- ★ Go
 - Benefits in general
 - Benefits specifically in this type of application

Before we talk about API Design let's see the architecture

Architecture



GRPC Google Remote Procedure Call

Introduction to 4GRPG

- High performance RPC framework
- Any environment. Support for almost all widely used languages
- Efficient way to connect microservices
- Open Source

Example of GRPC Service

- Simple unambiguous description of services and their capabilities
- Strongly typed! :)

```
syntax = "proto3";
package um;

service Um {
    rpc Login(LoginRequest) returns (LoginResponse) {}
}

message LoginRequest {
    string email_address = 1;
    string password = 2;
}

message LoginResponse {
    string user_id = 1;
    string session_token = 2;
}
```

It's a Go Meetup!! Show us Go Code Code





Critic on GRPC

GRPC has 16 predefined status codes

```
// EmailResendVerification resends the email containing the verification
// token, used to verify the email in question.
//
// Possible exceptions:
// * InvalidArgument - The format of the token is invalid. Should be 64
// bytes encoded with base64, resulting in 88 characters (already including padding).
// * Unauthenticated - The provided token couldn't be found in our database or failed the cryptographic checks.
// * ResourceExhausted - Token used too often. Wait at least 1h. Then try again.
// * Unavailable - Try again
// * Internal
rpc EmailResendVerification(EmailResendVerificationRequest) returns
(google.protobuf.Empty) {}
```

Let's talk security

I'm not a studied cryptographer/ security expert so do your own research too.

Security Goals

- Strong user authentication
 - Password Protection
 - Deny weak, known passwords
- PII data confidentiality
- Make persistent data useless (full database leak should have no effect)
- Don't limit usability/ scalability/ maintainability
- Verify our suggestions

About Cryptography in Go

Thanks Google!

- They invested heavily in this!
- Not many languages provide that many algorithms, primitives and protocols in the std-lib
- Widely used and (till now) without *big* security issues

aes aes	rand rand	acme	cryptobyte	otr otr	tea tea
cipher	rc4	argon2	curve25519	pbkdf2	twofish
des	rsa rsa	bcrypt	ed25519	pkcs12	xtea
dsa dsa	sha1	blake2b	hkdf	poly1305	xts
ecdsa	■ sha256	blake2s	internal	ripemd160	
elliptic	sha512	blowfish	md4	salsa20	
hmac	subtle	■ bn256	nacl	scrypt	
internal	tls	cast5	ocsp	sha3	
md5	■ x509	chacha20poly1305	openpgp	ssh ssh	

Really good performance

- Heavily optimized by Cloudflare and Google itself
- Lot of the cryptographic primitives are written in GoASM

```
#include "textflag.h"
    // func encryptBlockAsm(nr int, xk *uint32, dst, src *byte)
    TEXT ·encryptBlockAsm(SB), NOSPLIT, $0
9
            MOVQ nr+0(FP), CX
            MOVO xk+8(FP), AX
            MOVQ dst+16(FP), DX
            MOVQ src+24(FP), BX
            MOVUPS O(AX), X1
            MOVUPS O(BX), XO
            ADDQ $16, AX
            PXOR X1, X0
            SUBO $12, CX
            JE Lenc196
19
            JB Lenc128
    Lenc256:
            MOVUPS O(AX), X1
            AESENC X1, X0
            MOVUPS 16(AX), X1
            AESENC X1, X0
            ADDQ $32, AX
```

How our microservice stores passwords

Brief fresh-up first!



Password hashing basics

User passwords get hashed using cryptographic hash functions

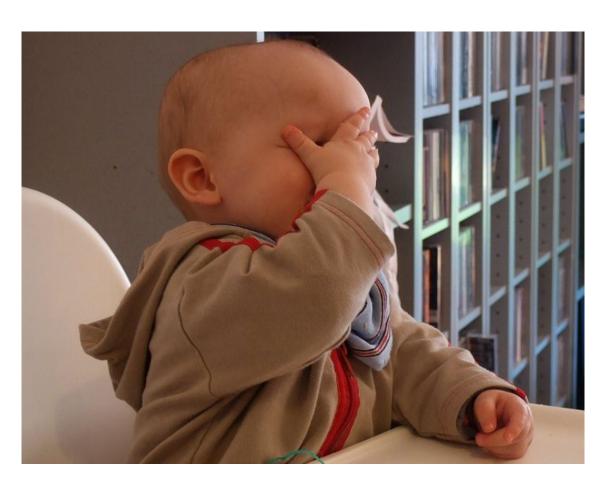
```
hash("user password") = 2989961bb41d694cc5ee6e79174455082b591606
```

 Because lots of different users may use the same password, each user gets his own random salt

```
hash("user password" + randomSalt) =
```

8f8960de943473e4200c44aa57a2b4047097b101

Don't MD5/SHA1/SHA2 hash your passwords (even with salts).



And yes, these things happen:

unsalted MD5:

Last.fm (43M, 2012)

salted/unsalted SHA1:

MySpace (360M, 2008)

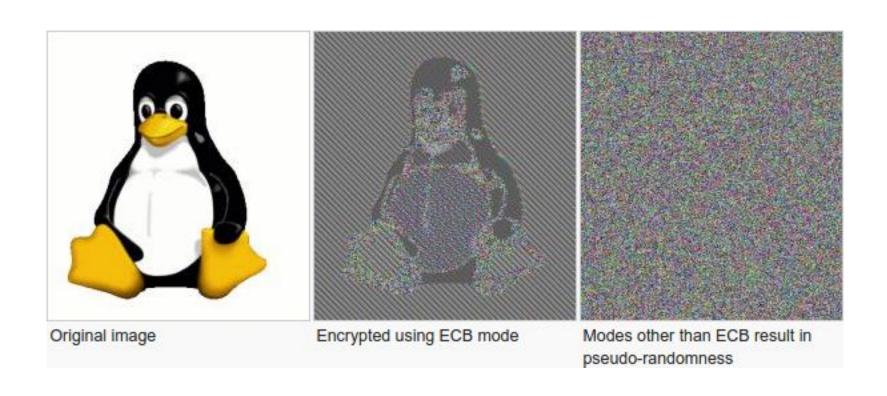
Dropbox (70M, 2012)

LinkedIn (160M, 2016)

Encrypted with a single 3DES key in ECB mode:

Adobe (150M, 2013)

The "funny" thing about ECB



The Best of Password Security 2018 goes to an Austrian company ...



Our friends at T-Mobile ...





T-Mobile Austria 📀 @tmobileat · 1d

@Korni22 What if this doesn't happen because our security is amazingly good? ^Käthe











PRIVACY AND SECURITY

Did T-Mobile Austria Really Just Admit It Stores Customer Passwords in Plaintext?



T-Mobile Austria is working to implement a basic

security measure 'as quickly as possible'

Apr 10, 2018, 12:08pm EDT

PCMag UK | News & Analysis | News

T-Mobile Austria is OK with Storing Passwords Text

BY MICHAEL KAN 7 APR 2018, 1:22 A.M.

Eine kurze Frage an T-Mobile Österreich endete für den Mobilfunkanbieter im Fiasko

Der österreichische Mobilfunkprovider T-Mobile Austria steckt seit Tagen im Shitstorm. Heute gab das Unternehmen zu, Kundenpasswörter unverschlüsselt zu

Security

T-Mobile Austria stores passwords as plain text, Outlook gets message crypto, and more

Warning: Contains extreme stupidity

Since then: #amazinglygood



Why am I telling you all this ...

Because it would be *easy* to do it right (especially for you Gophers)

1. Generate cryptographically secure random salts

```
// import "crypto/rand"
salt := make([]byte, 32)
_, err := io.ReadFull(rand.Reader, salt)
```

2. Use one of the currently recommended KDFs

```
// import "golang.org/x/crypto/argon2"
password := []byte("user password")
hash := argon2.IDKey(password, salt, 1, 32*1024, 4, 32)
```

- 3. Encrypt hash and salt
- 4. Store it

FINISHED!

Verification is also simple ...

 Just calculate the hash again and do a (constant-time) comparison with the saved value in your database

A short note about these "KDF"s

- KDF = Key Derivation Function
- Fairly simplified: Like normal hashes, but for passwords
- Currently recommended (by OWASP):
 - PBKDF2 (Use if FIPS certification is needed)
 pbkdf2.Key(password, salt, 4096, 32, sha256.New)
 - Bcrypt/ Scrypt

```
bcrypt.GenerateFromPassword(password, bcrypt.DefaultCost)
scrypt.Key(password, salt, 32768, 8, 1, 32)
```

Argon2

```
argon2.IDKey(password, salt, 1, 64*1024, 4, 32)
```

More information about password storage (Shameless self promotion)

★ Search online for "Password and Credential Management in +

Password and Credential Management in 2018 – Florian Harwöck ... https://medium.com/.../password-and-credential-management-in-2018-56f43669d588 ▼
Aug 15, 2018 - Password and Credential Management in 2018. State of the art security for the most valuable secrets. Go to the profile of Florian Harwöck.

- ★ Got featured from Medium in "Cyber Security" and distributed by few security newsletter -> seems it's worth the read
 - 12K reads
 - 1,5K claps ** from 220+ people

How and why we deny 550 million passwords

Who has heard from HavelBeenPwned?

HavelBeenPwned (HIBP)

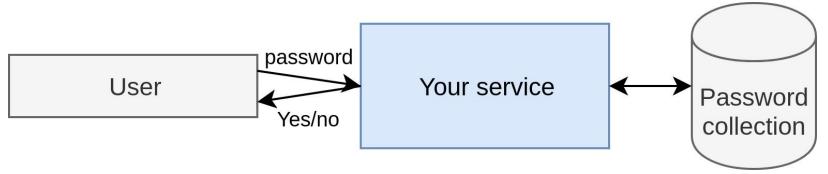


- Data-breach collection service
- Allows you to check if your personal data was leaked during any hack (email address, passwords, etc.)
- Operated by Troy Hunt
 - Microsoft Regional Director
 - Microsoft MVP
 - International top speaker on web security





How does it work?



Password collection can be:

- 1. A public API operated by Troy Hunt and Cloudflare
 - a. You will hash your user's password with SHA1 and send a fraction of the hash to the service (k-anonymity)

```
SHA1("password") = 5baa61e4c9b93f3f0682250b6cf8331b7ee68fd8 api.pwnedpasswords.com/range/5baa6
```

1D72CD07550416C216D8AD296BF5C0AE8E0:10 1E2AAA439972480CEC7F16C795BBB429372:1 1E3687A61BFCE35F69B7408158101C8E414:1

1E4C9B93F3F0682250B6CF8331B7EE68FD8:3645804

1F2B668E8AABEF1C59E9EC6F82E3F3CD786:1 20597F5AC10A2F67701B4AD1D3A09F72250:3

Or you download all the SHA1 hashes

	Format	File	Date	Size	SHA-1 hash of 7-Zip file
torrent	SHA-1	Version 4 (ordered by prevalence)	17 Jan 2019	11.0GB	59741e11e20a3fc4f29ae597972295dcb94cef39
torrent	SHA-1	Version 4 (ordered by hash)	17 Jan 2019	9.78GB	d81c649cda9cddb398f2b93c629718e14b7f2686
torrent	NTLM	Version 4 (ordered by prevalence)	17 Jan 2019	8.85GB	2014695d9c4880aac69be031a1cc7c9eee4bcfb9
torrent	NTLM	Version 4 (ordered by hash)	17 Jan 2019	7.58GB	ee7199ee2a1d8f23dd346d5b1fb2255e1ed8de8a

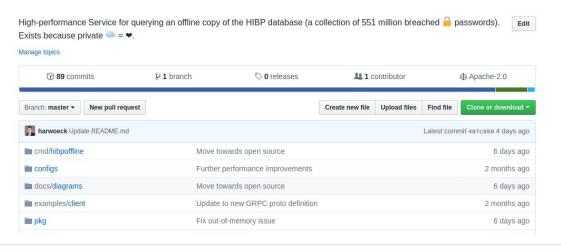
It's not easy to search a 35GB .txt file

- Troy Hunt recommends using something like Azure
 TableStorage, Google BigTable, etc. for querying with low latencies
- Problem: I don't like proprietary solutions
- I like Open Source.
- Therefore I built it!:)



You can find it own Github soon

github.com/harwoeck/hibpoffline



• Go 92.3% • Makefile 6.2% • Dockerfile 1.5%



Why are we even doing this?

- Password reuse is common, although extremely risky
- Most people aren't aware of the potential impact
- Hackers take advantage reused credentials
 - The collect your password from a breach at service A
 - They use your email and password to login to service B
- NIST Guidance (SP 800-63-3: Digital Identity Guidelines)

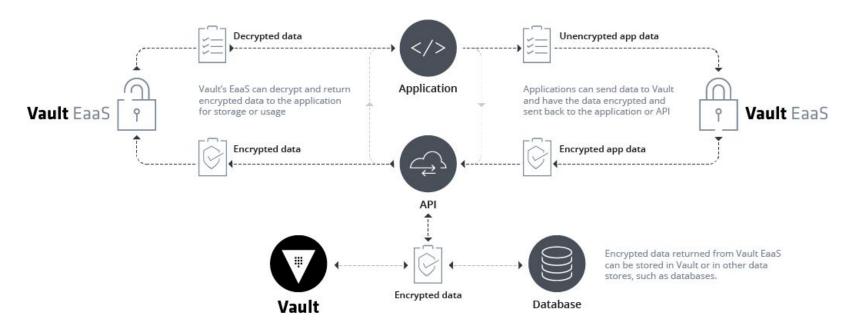


User data (PII) protection

Hashicorp Vault



- Extremely secure and highly reviewed open-source secretes management software. One of the "golden standards"
- Biggest enterprises rely on it to safeguard their production secrets
- Provides Encryption-as-a-Service capabilities



Hashicorp builts (almost) all their tools with Go

A tool for secrets management, encryption as a service, and privileged access management https://www.vaultproject.io/



consul

Consul is a distributed, highly available, and data center aware solution to connect and configure applications across dynamic, distributed infrastructure.

● Go ★ 14.7k ※ 2.5k

nomad

Nomad is a flexible, enterprise-grade cluster scheduler designed to easily integrate into existing workflows. Nomad can run a diverse workload of micro-service, batch, containerized and noncontain...

● Go ★ 4.2k ¥ 813

packer

Packer is a tool for creating identical machine images for multiple platforms from a single source configuration.

● Go ★ 8.5k ¥ 2.3k

terraform

Terraform is a tool for building, changing, and combining infrastructure safely and efficiently.

● Go ★ 15.2k 🖇 4.4k

vault

A tool for secrets management, encryption as a service, and privileged access management

● Go ★ 11.2k 💡 1.7k

vagrant

Vagrant is a tool for building and distributing development environments.

■ Ruby ★ 17.9k ※ 3.6k

It's a Go Meetup!! Show us Go Code Code



```
Provided by Hashicorp
package vault
type Vault struct
   client *api.Logical
func New(address, token string) (*Vault, error) {
   config := api.DefaultConfig()
   config.ConfigureTLS(&api.TLSConfig{
       // your certs
    })
   config.Address = address
   client, err := api.NewClient(config)
   if err != nil {
       return nil, err
   client.SetToken(token)
   // return vault instance
    return &Vault{
       client: client.Logical(),
    }, nil
```

Encrypt Helper

```
func (v *Vault) Encrypt(keyRing, plaintext string) (string, error) {
    secret, err := v.client.Write("transit/encrypt/"+keyRing,
map[string]interface{}{
        "plaintext": plaintext,
    if err != nil {
        return "", err
    ciphertext, ok := secret.Data["ciphertext"].(string)
    if !ok {
        return "", errors.New("vault: unable to get ciphertext during
encryption")
    return ciphertext, nil
```

Decrypt Helper

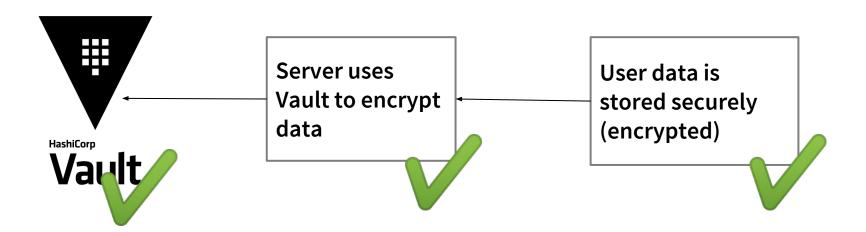
```
func (v *Vault) Decrypt(keyRing string, ciphertext string) (string, error) {
    plain, err := v.client.Write("transit/decrypt/"+keyRing,
map[string]interface{}{
        "ciphertext": ciphertext,
    if err != nil {
        return "", err
    plaintext, ok := plain.Data["plaintext"].(string)
    if !ok {
        return "", errors.New("vault: unable to get plaintext during
decryption")
    return plaintext, nil
```

Vault-Helper Usage

```
v, _ := vault.New("localhost:8080", "our-access-token")
passwordKeyRing = "password"
// During registration
cipherText, _ := v.Encrypt(passwordKeyRing, "LrEw014lTKgUpc/F30Ytlg==")
storePasswordInDB(cipherText)
// On Login
password := loadPasswordFormDB()
fmt.Println(password)
// vault:v1:cZNHVx+sxdMErXRSuDa1q/pz49fXTn1PScKfhf+PIZPvy8xKfkytpwKcbC0fF2U=
password, err = v.Decrypt(passwordKeyRing, password)
if err != nil {
    log(err)
    return ErrInternalServerError
fmt.Println(password)
// LrEw014lTKqUpc/F30Ytlq==
```

Do we trust Vault?

- Definition:
 - "In cryptographic systems with hierarchical structure, a trust anchor is an authoritative entity for which trust is assumed and not derived."
- Hashicorp Vault is our trust anchor



Encrypt everything

ID	EMAIL	PWD	FIRSTNAME	LASTNAME	ADDRESS	ZIPCODE	PHONENUMBER
100	florian@harwoe ck.at	LrEw01GOXZMm2p0Ui2I4Qv vbHbOgs1fudIVSMGCxHIHM iBu3FjgWNsKjQUY3LSYa41 aV4c24TKgUpc/F30Ytlg==	Florian	Harwöck	Wunderstr. 13	4600	+43 676 6969084

Introduce "clearance level" and encrypt in groups

ID	PWD	CLEARANCE_L1: string	CLEARANCE_L2: string
100	ENCRYPTED(LrEw01G0 XZMm2p0Ui2I4QvvbHb Ogs1fudIVSMGCxHIHM iBu3FjgWNsKjQUY3LS Ya4laV4c24TKgUpc/F 30Ytlg==)	<pre>ENCRYPTED({ "email": "florian@harwoeck.at" "firstname": "Florian", "lastname": "Harwöck" })</pre>	<pre>ENCRYPTED({ "address": "Wunderstr. 13", "zipcode": 4600, "phonenumber": "+43 676 6969084" })</pre>

• Problem: How to do a user login? (with email + password pair)

Who has heard of the concept of "Blind-Indexing"?



Blind-Indexing

- Works by calculating a keyed MAC of the email address
 - The key is only known by our server software
- Use a KDF or a keyed hash algorithm: HMAC-SHA2, KMAC, Blake2b

```
h, _ := blake2b.New512(key)
h.Write([]byte("florian@harwoeck.at"))
bidx := h.Sum(nil)
```

ID	EMAIL_BIDX: string	PWD	CLEARANCE_L1: string	CLEARANCE_L2: string
100	OC3T1X; 6p09r eeAYpOPRgC8 1wSeBqf am xVbzTY+01jCmz PHVU1rol BWauQPz9YbsF4m 9g==	ENCRYP D(LrF GOXZMm2p0 Ui2I4Q Hb/ fudIVSMGCx HIHMiBu SKjQUY3LSYa4 laV4c241 pc/F30Ytlg==)	ENCRYPTED("email": lor n@harwoeck.at" "firstnam "lastname" larwöck" })	ENCRYPTED({ "address": Wur str. 13", "zipcode": "phonenumbe "+43 676 6969084" })

 You could get keyed MACs from Vault -> Trust Anchor, but it hurts performance

Concept also applies to other secrets: example: Session Tokens

```
Q6Z...2Xw f3U...rwu Gxq...Wh7 [Generate 96 random bytes - 3x32]

ID SECRET SALT [Split to 3 parts]

TOKEN HASH

TOKEN = ID + SECRET
HASH = MAC(SECRET, SALT)
```

- Next time a user sends the session token you do
 - 1. Split it to ID and SECRET parts.
 - 2. Use ID to calculate blind index and search associated token_info
 - 3. Decrypt token_info
 - 4. Hash SECRET part provided by user with salt from DB and compare to hash

Things we discussed here should obviously only be your last defence



Putting that all together we get

Goals vs Solutions

- Strong user authentication
 - Password Protection ⇒ Strong, modern KDF
 - Deny weak, known passwords ⇒ hibpoffline
- PII data confidentiality ⇒ content encryption
- Make persistent data useless ⇒ each field in the database: either encrypted or blind index (except ids)
- Don't limit usability/ scalability/ maintainability ⇒ blind indexing and hashicorp vault
- Kerckhoffs's Principle ⇒ share and verify gathered knowledge

So we did we go with Go?



Benefits using Go ...



- ★ Go is open source by nature (Probably every bigger Go project is hosted on Github)
- ★ It's fun to develop
- **★** Great community and culture
- ★ Simple and non-magical
- ★ Tech is top (really fast, easy to use concurrency, free cross-platform, garbage collected)
- ★ Godoc (std lib documentation is absolutely great)
- ★ One "subconscious" way of doing things
- ★ Cloud native language is Go





Additional benefits in this project

- Most pieces of our tech stack are already written in Go or provide first class support
 - GRPC, Vault, etcd, CockroachDB, ...

 We could leverage the really good cryptographic libs from Go itself and didn't need to call C libraries like OpenSSL/ BoringSSL/ Libsodium/ etc.

Conclusion

... or what to remember for your project

Remember for your own project

- GRPC can make your life simpler and more efficient
- HIBP (or hibpoffline) can help improve your user's security
- Cryptography can be powerful, if you use it correctly
 - Get experts or at least someone who knows the stuff
 - Your user's data can be stored more secure using things like Blind Indexing or Hashicorp EaaS
- Go helps you in both areas
 - Really good GRPC support
 - Extensive cryptographic libraries
- Your DevSecOps feel much safer knowing you finally implemented the missing AirBag





*Unfortunately there was no Helicopter raising his hand. Forgive me

Thanks for listening.

Please don't forget to give me feedback later

Google's Protocol Buffers

- Flexible, efficient, automated mechanism for serializing structured data
- "Think XML, but smaller, faster, and simpler"
- Define structure once, then use generated source code
- Updates to data structure don't break compatibility to deployed programs

```
syntax = "proto3";

message LoginRequest {
    string email_address = 1;
    string password = 2;
}

message LoginResponse {
    string user_id = 1;
    string session_token = 2;
}
```